

English Hotkeys



Global Hotkeys

- Stop: **S**
- Attack Move: **A**
- Guard Mode: **G**
- Air Guard: **R**
- Evacuate: **V**
- Sell (does not work on CC): **P**
- Construction units: **F**
- Clear Mines: **M**
- Land Mines: **Z**
- Battle Drone: **R**
- Scout Drone: **F**



USA Hotkeys

- Cold Fusion Reactor: **F**
 - Control Rods: **F**
- Barracks: **G**
 - Ranger: **D**
 - Missile Defender: **F**
 - Colonel Burton: **S**
 - Knife Attack: **F**
 - Remote Demo Charge: **R**
 - Timed Demo Charge: **D**
 - Detonate Charges: **B**
 - Pathfinder: **A**
 - Flash-Bang Grenades: **Z**
 - Capture Building: **C**

- Supply Center: D
 - Chinook: F
- Patriot Missile System: B
- Fire Base: C
- War Factory: A
 - Crusader: A
 - Humvee: F
 - Ambulance: D
 - Paladin: V
 - Tomahawk: G
 - TOW Missile: Z
- Airfield: T
 - Raptor: F
 - Comanche: D
 - Fire Rockets: F
 - Aurora Bomber: V
 - Stealth Fighter: S
 - Rocket Pods: C
 - Laser Missiles: G
- Strategy Center: R
 - Bombardment Battle Plan: X
 - Hold The Line Battle Plan: C
 - Search and Destroy Plan: V
 - Advanced Training: D
 - Drone Armor: A
 - Composite Armor: T
- Detention Center: M
 - Intelligence: F
- Supply Drop Zone: Z
- Particle Cannon: N
- Command Center: Y



China Hotkeys

- Nuclear Reactor: F
 - Overcharge: F
- Barracks: G
 - Red Guard: D
 - Tank Hunter: F
 - Black Lotus: S
 - Capture Buildings: C
 - Disable Vehicle: F
 - Steal Cash: D
 - Hacker: A
 - Disable Building: D
 - Hack Internet: Z
 - Capture Building: C

- Supply Center: D
 - Supply Truck: F
- Bunker: C
- Gatling Cannon: B
- War Factory: A
 - Battlemaster: A
 - Gatling Tank: F
 - Dragon Tank: D
 - Troop Crawler: C
 - Overlord: V
 - Inferno Cannon: R
 - Nuke Cannon: X
 - Chain Guns: B
 - Black Napalm: T
- Airfield: T
 - MiG: F
 - MiG Armor: A
- Propaganda Center: R
 - Nationalism: S
 - Subliminal Messaging: F
- Speaker Tower: V
- Nuclear Missile: N
 - Uranium Shells: D
 - Nuclear Tanks: F
- Command Center: Y
 - Radar: D



GLA Hotkeys

- Supply Stash: F
- Barracks: G
 - Rebel: D
 - RPG Trooper: F
 - Terrorist: A
 - Angry Mob: R
 - Hijacker: V
 - Jarmen Kell: S
 - Sniper Attack: F
 - Capture Building: C
- Stinger: B
- Tunnel Network: V
- War Factory: A
 - Scorpion: A
 - Quad Cannon: F
 - Technical: D
 - Rocket Buggy: S
 - SCUD Launcher: G

- Explosive Warhead: **F**
 - Anthrax Warhead: **D**
- Toxin Tractor: **C**
 - Contaminate: **F**
- Marauder: **V**
- Bomb Truck: **B**
 - Bio Bomb: **G**
 - High Explosive Bomb: **D**
 - Disguise as Vehicle: **F**
 - Detonate Now!: **B**
- Radar Van: **Y**
 - Radar Scan: **F**
- Scorpion Rocket: **Z**
- Palace: **R**
 - Camouflage: **A**
 - Anthrax Beta: **G**
 - Arm the Mob: **S**
 - Toxin Shells: **D**
- Demo Trap: **C**
- Black Market: **Z**
 - AP Bullets: **V**
 - Junk Repair: **A**
 - Radar Scan: **D**
 - AP Rockets: **C**
 - Buggy Ammo: **S**
- SCUD Storm: **N**
- Command Center: **Y**